



INTERACTION DESIGN THROUGH RITUAL: *HOLI*

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Interactive Spaces
Assignment 6





REVISED CONCEPT

Playing with the idea of “throwing” colored water as part of the Holi ritual, we will create a water color-scape experience for a concert/music performance.

The venue will be in a warehouse and a DJ will be playing in a raised booth high above the crowd.

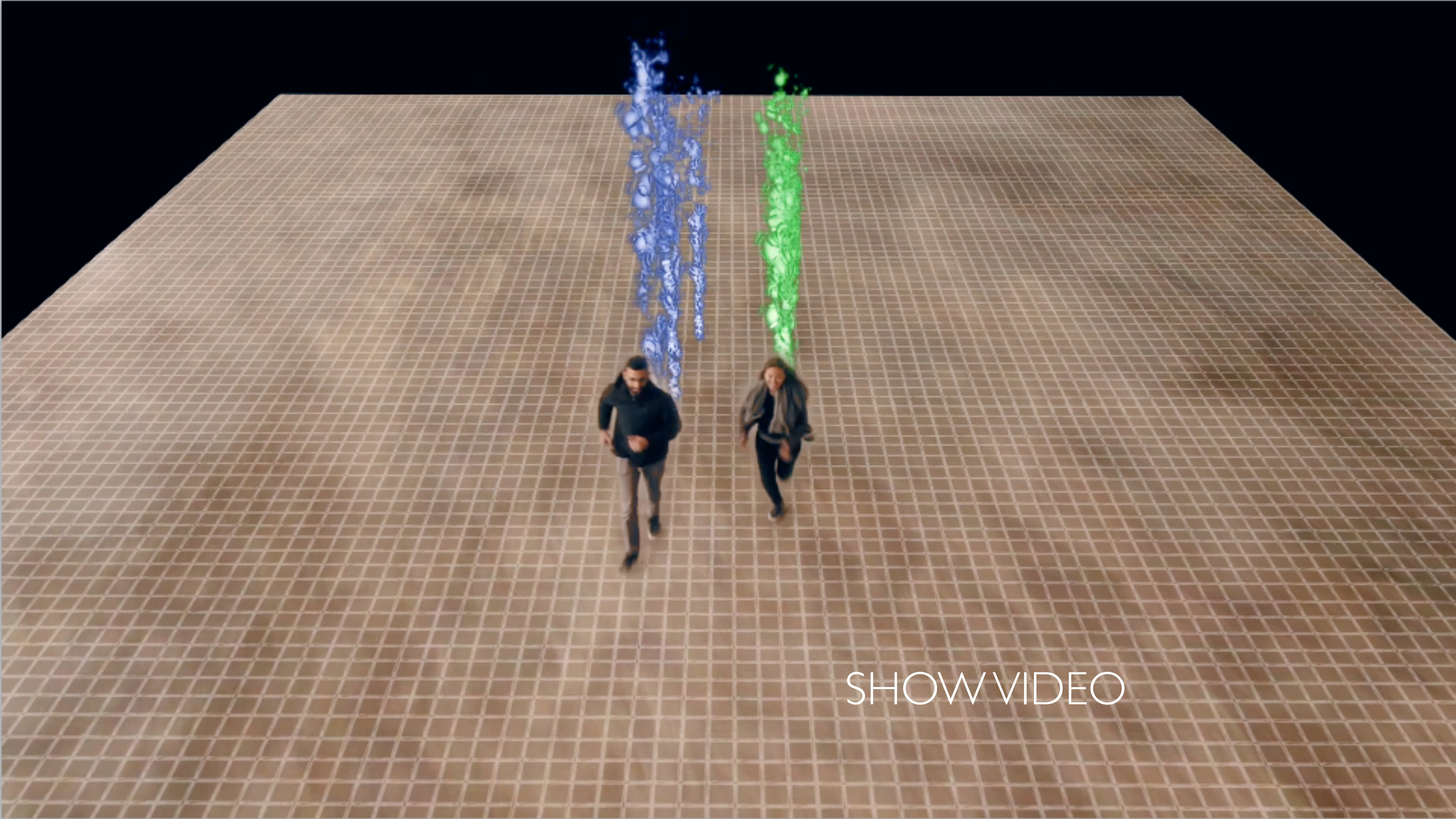
The floors will be comprised of a series of water fountain jets that will erupt when a person run across it. Colored water will shoot from the jets and the crowd will be covered and drenched. (Think of a mosh pit.)

As more people interact with the fountains, a large cloud of mist forms above them. For the final spectacle, projected lights create patterns in the mist that pulse with the music playing.









SHOW VIDEO

